

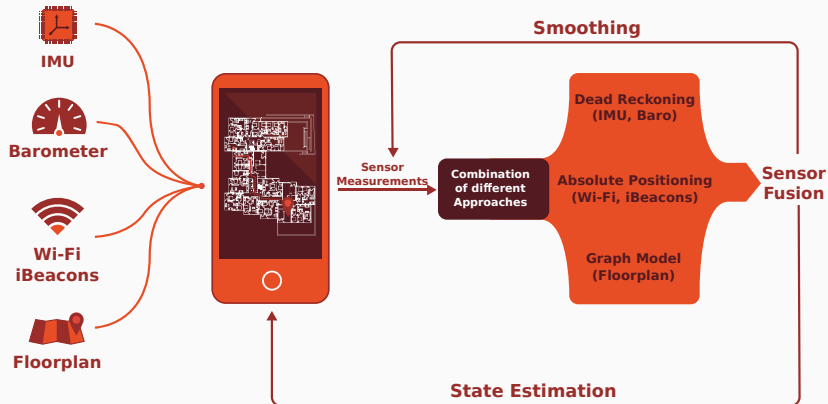
NavIndoor: System Description - IPIN 2016

Track 1 "Smartphone-based" &
Track 3 "Smartphone-based (off-site)"

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Indoor Localisation System

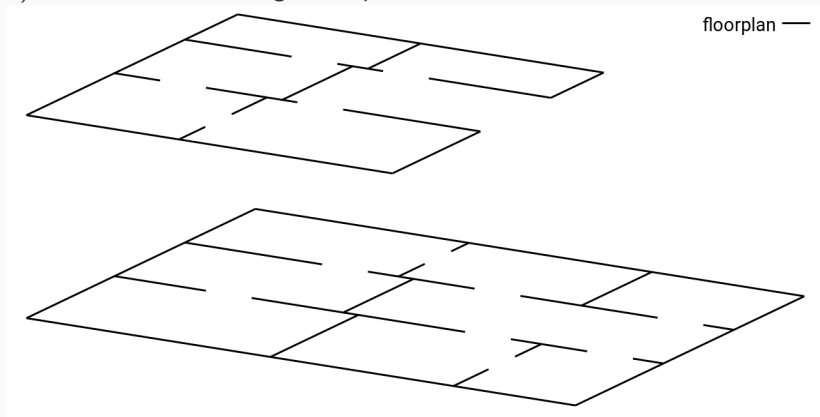


- a location's probability based on the current sensor readings

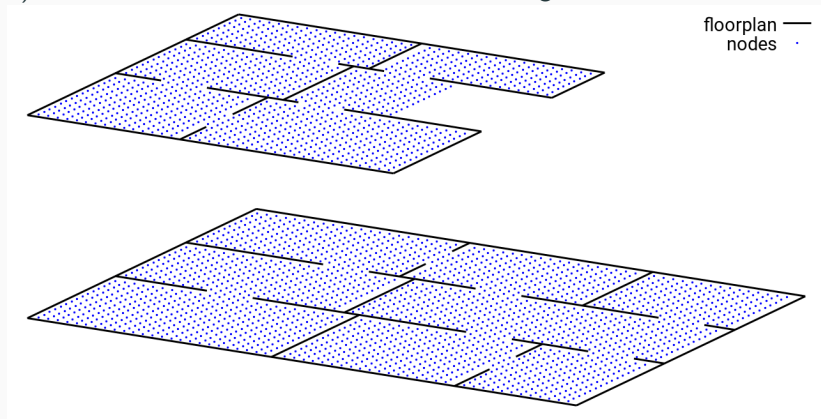
$$p(\mathbf{o}_t \mid \mathbf{q}_t) =$$
$$p(\mathbf{o}_t \mid \mathbf{q}_t)_{\text{wifi}}$$
$$p(\mathbf{o}_t \mid \mathbf{q}_t)_{\text{beacons}}$$
$$p(\mathbf{o}_t \mid \mathbf{q}_t)_{\text{baro}}$$

- assuming statistical independence
- *step- and turn detection are used within the transition*

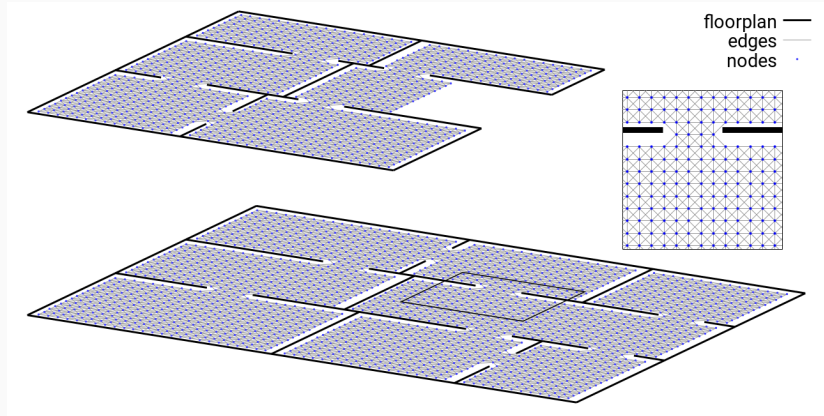
1) start with the building's floorplan



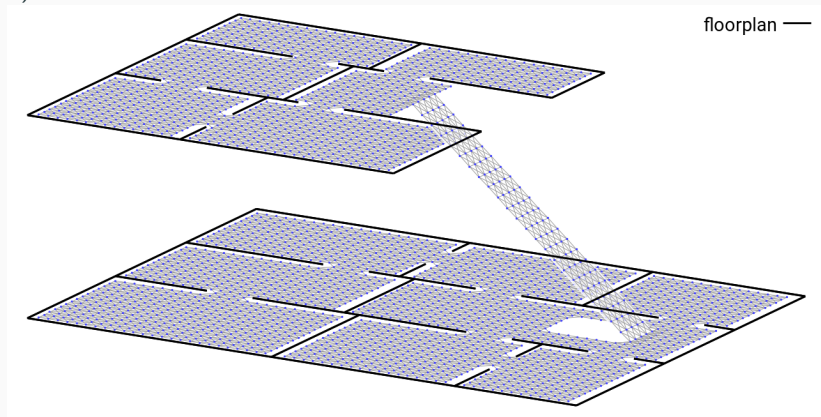
2) divide into cells and remove those intersecting with walls



3) add edges to all (available) adjacent cells

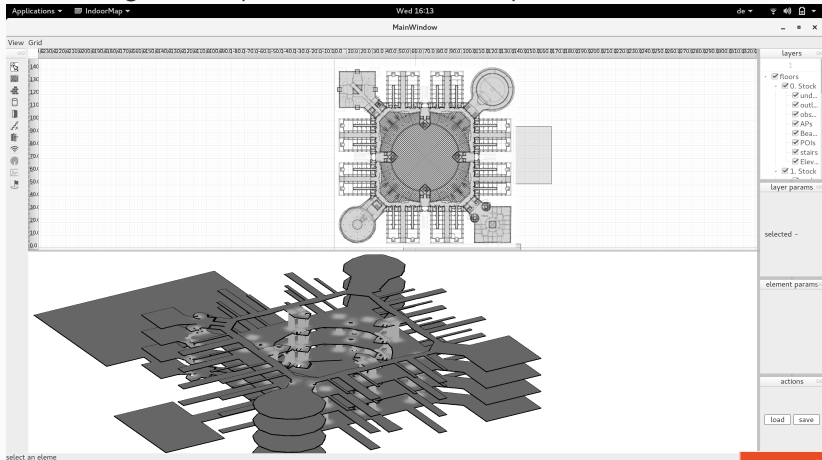


4) add stairs and remove unreachable cells



Transition - Floorplan

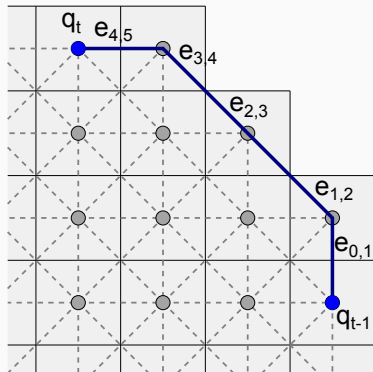
For drawing the floorplan we use our own map editor



Transition - Random Walk

$p(\mathbf{q}_t \mid \mathbf{q}_{t-1}, \mathbf{o}_{t-1})$:

1. get node \mathbf{q}_{t-1} belongs to
2. draw distance d to walk
3. repeat until d is reached
 - 3.1 draw edge $e_{i,j}$ according to its probability $p(e_{i,j})$
 - 3.2 walk along the edge
 - 3.3 $d = d - \|e_{i,j}\|$



Algorithm 1 Backward Simulation Smoothing

Input: Prior $\mu(\mathbf{X}_1^i)$

```
1 for  $t = 1$  to  $T$  do
2   Perform particle filtering to obtain the weighted trajectories  $\{W_t^i, \mathbf{X}_t^i\}_{i=1}^N$ 
3 end for
4 for  $k = 1$  to  $N_{\text{sample}}$  do
5   Choose  $\tilde{\mathbf{q}}_T^k = \mathbf{X}_T^i$  with probability  $W_T^i$ 
6   for  $t = T - 1$  to 1 do
7     for  $j = 1$  to  $N$  do
8       Compute the weights  $W_{t|t+1}^j = W_t^j p(\tilde{\mathbf{q}}_{t+1}^j | \mathbf{X}_t^j)$ 
9     end for
10    Choose  $\tilde{\mathbf{q}}_t^k = \mathbf{X}_t^j$  with probability  $W_{t|t+1}^j$ 
11  end for
12   $\tilde{\mathbf{q}}_{1:T}^k = (\tilde{\mathbf{q}}_1^k, \tilde{\mathbf{q}}_2^k, \dots, \tilde{\mathbf{q}}_T^k)$  is one approximate realization from  $p(\mathbf{q}_{1:T} | \mathbf{o}_{1:T})$ 
13 end for
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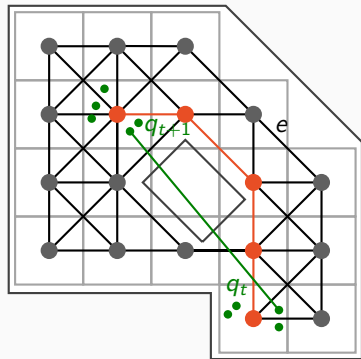
▷ Filtering

▷ Initialize realization

▷ Smoothing

Very simple model for calculating the state transition $p(\mathbf{q}_{t+1} | \mathbf{q}_t)$:

- Linear distance: $p(\mathbf{q}_{t+1} | \mathbf{q}_t)_{\text{step}} = \mathcal{N}(\Delta d_t | \mu_{\text{step}}, \sigma_{\text{step}}^2)$
- Heading change: $p(\mathbf{q}_{t+1} | \mathbf{q}_t, \mathbf{o}_t)_{\text{turn}} = \mathcal{N}(\Delta \alpha_t | \Delta \theta, \sigma_{\text{turn}}^2)$
- Height change: $p(\mathbf{q}_{t+1} | \mathbf{q}_t, \mathbf{o}_t)_{\text{baro}} = \mathcal{N}(\Delta z | \mu_z, \sigma_z^2)$



Evaluation

Fixed-interval Smoothing - UAH (This building)

Filtered estimation (green) compared to smoothed estimation (blue).

